

PACIFIC SCHOOL DISTRICT
BOARD OF TRUSTEES SPECIAL MEETING
Thursday, October 27, 2015 @ 5:00 PM
PACIFIC ELEMENTARY SCHOOL, Davenport, CA

Pacific School Mission Statement

Pacific School's mission is to prepare children for life through experiential learning that addresses the needs of the whole child. We create a safe and secure school environment that promotes social and academic growth and develops an enthusiasm for learning, a positive self-image, and cross-cultural understanding.

PLEASE NOTE: All persons are encouraged to attend and, where appropriate, to participate in meetings of the Pacific School Board of Trustees. Persons wishing to address the Board are asked to state their names for the record. Consideration of all matters is conducted in open session except for those relating to litigation, personnel, and employee negotiations, which, by law, may be considered in executive (closed) session.

Meeting facilities are accessible to persons with disabilities. By request alternative agenda document formats are available to persons with disabilities. To arrange an alternative agenda document format or to arrange aid or services to modify or accommodate persons with a disability to participate in a public meeting, please provide a written request to: Brenda Payne, Interim Superintendent/Principal at the Pacific School District Office at least three working days prior to any public meeting.

SPECIAL BOARD MEETING AGENDA

1.0 OPENING PROCEDURES FOR PUBLIC SESSION

1.1 CALL TO ORDER & Roll Call -

- Gwyan Rhabyt, Board President
- Don Croll, Board Trustee
- Roger Knapp, Board Trustee

2.0 CLOSED SESSION

Confidential Personnel Issues (which may include leaves, reassignments, medical issues, disciplines, Superintendent, etc.) (Government Code 54957)

- 2.1 Discussion and approval of permanent Principal/Superintendent's contract

3.0 SCHEDULE OF COMING EVENTS

- 3.1 Next Regular Board Meeting, November 19, 2015

4.0 ADJOURNMENT

Posted: Davenport Post Office, Pacific School Office and www.pacificesd.org